

Quasimodo Pattern

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Cheat Sheet adapt from RTM

Demand Supply Price Action

Past

- Supply and Demand
- Support and Resistance
- PAZ- Price Action Zones
- Caps on Price – RBD/DBR
- Flag Limits – DBD/RBR
- Fail to Return – FTR

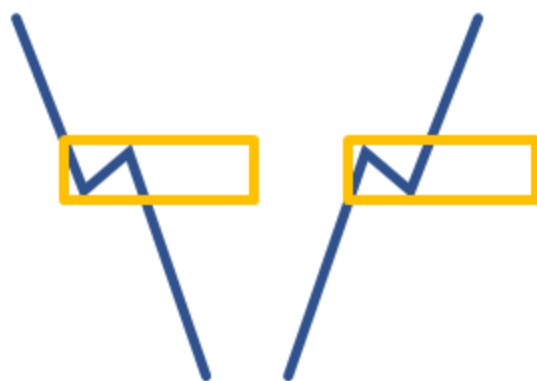
Reaction

- Engulf
- Quasimodo**
- Diamond
- The Can Can

Approach

- Compression
- 3 Drive

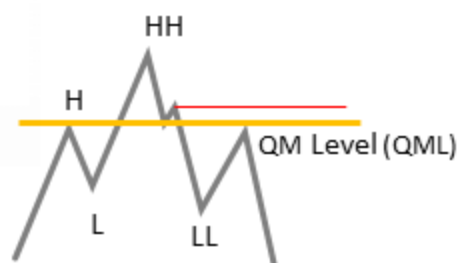
LEGEND



Supply Zone Demand Zone

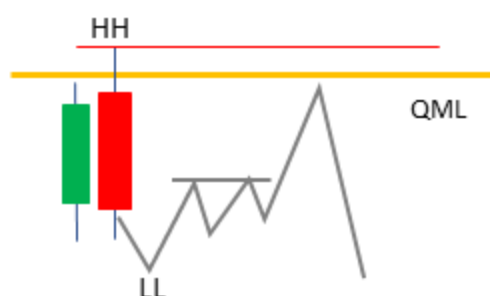
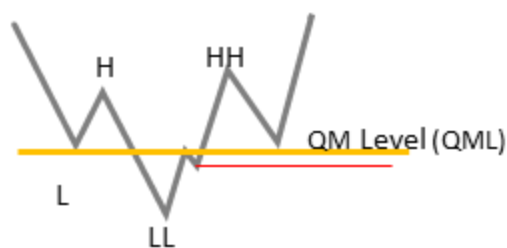
- S = Support
- R = Resistance
- L = Line
- H = High
- LL = Lower Low
- HH = Higher High
- LQ = Liquidity
- QM = Quasimodo
- = Stoploss

Short

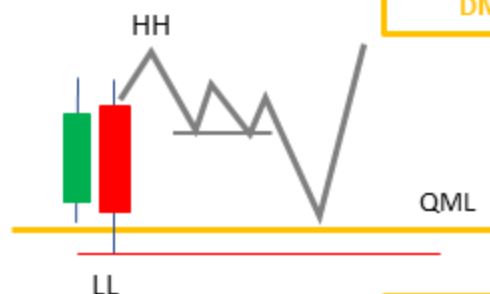


Long

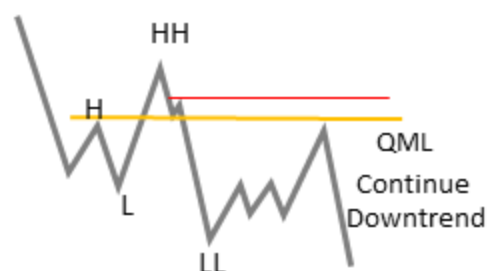
QM Quick Retest



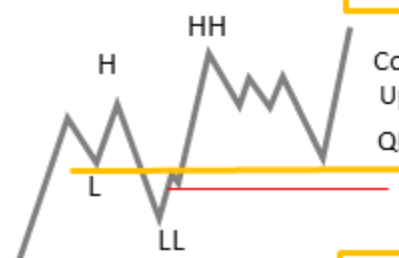
DM Shadow



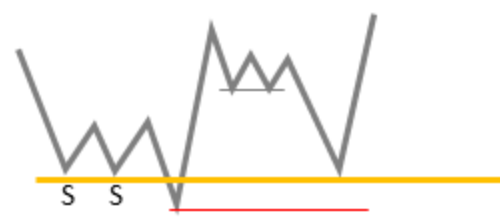
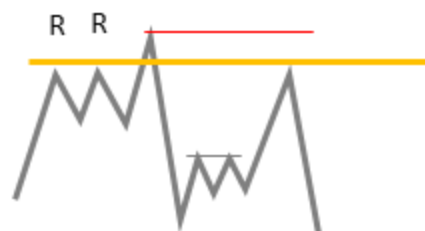
Continuation QM



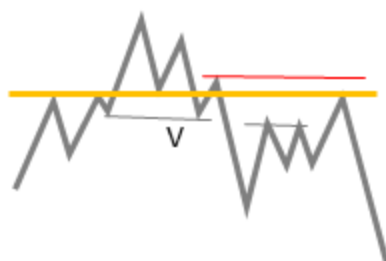
Continue
Uptrend
QM



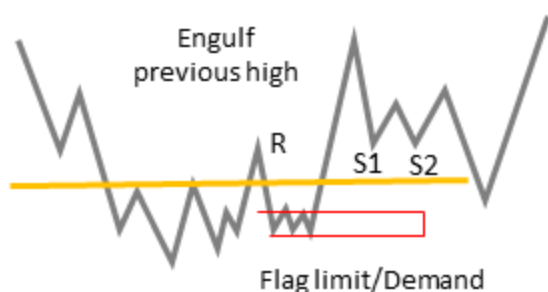
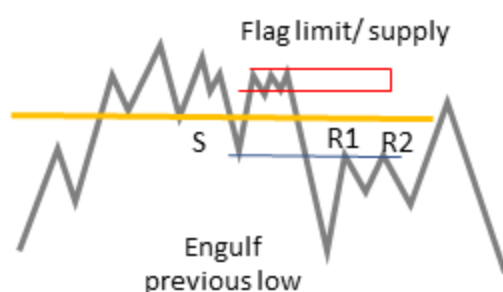
2R/2S Fakeout



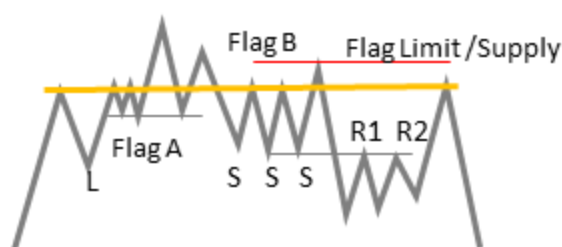
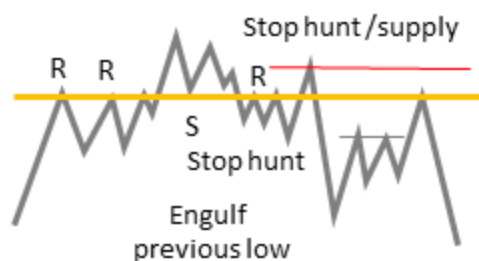
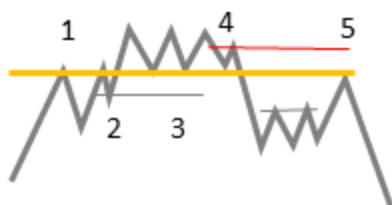
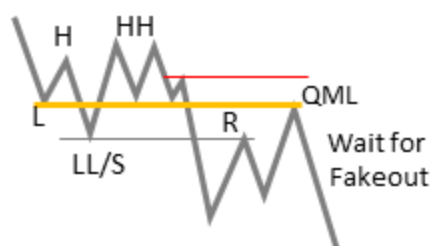
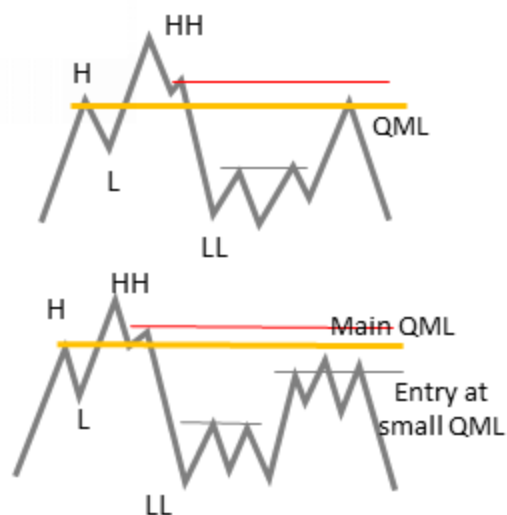
V Twin



Flag B

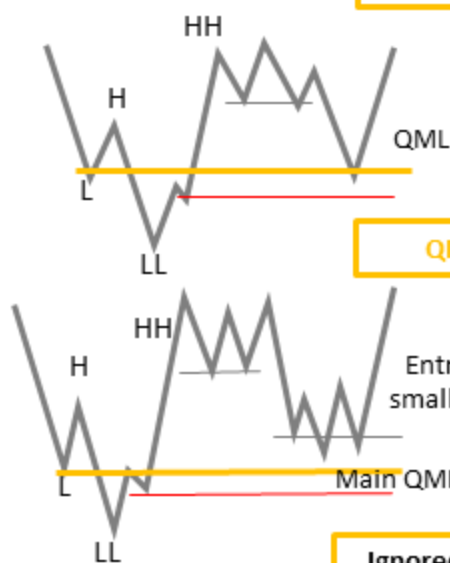


Short

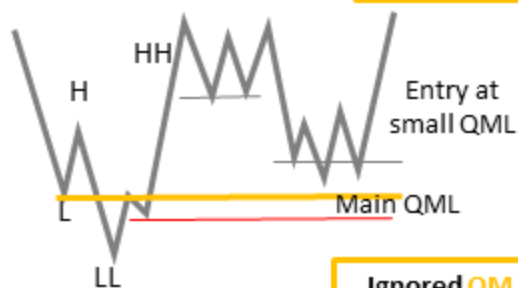


Long

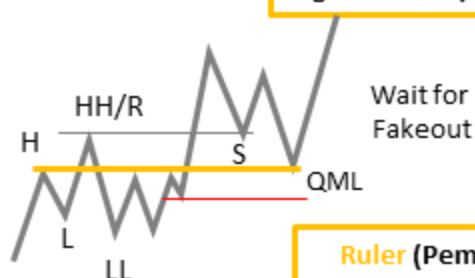
QM Late Retest



QM Re-Entry



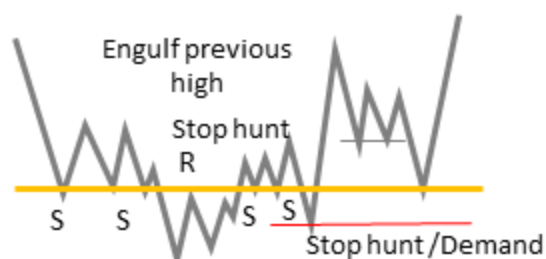
Ignored QM (IQM/QMTR)



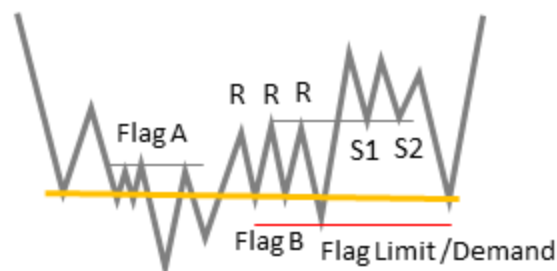
Ruler (Pembarris)



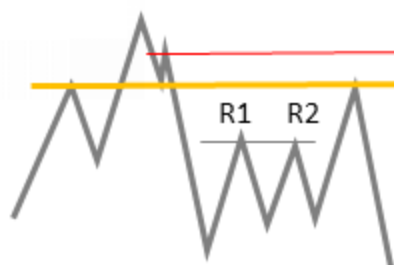
MPL



Flag A + Flag B

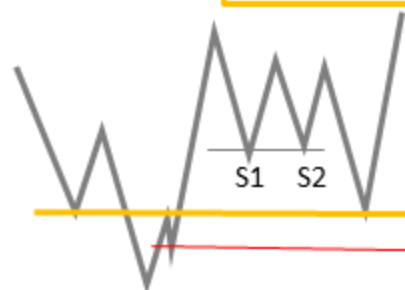


Short

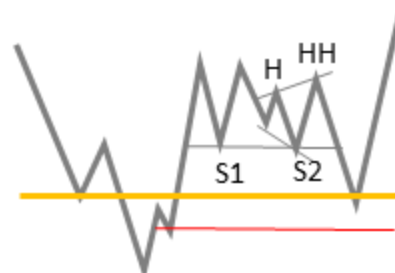
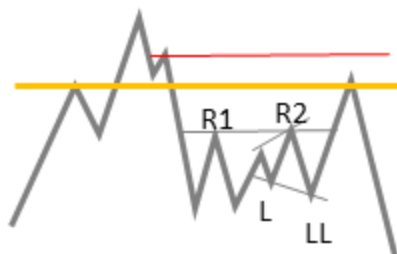


Long

Fakeout V1 (Default)

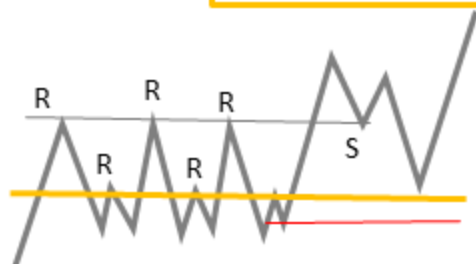
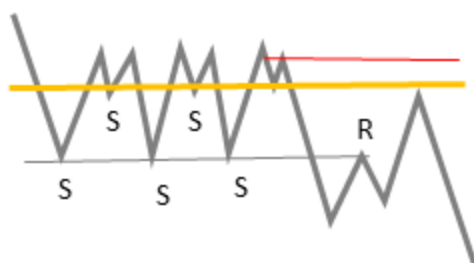


Fakeout V3 (Diamond)

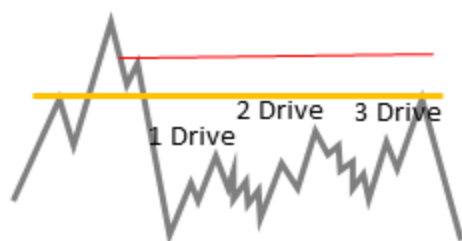


Head of QM is at the same level as previous R1/R2 or S1/S2

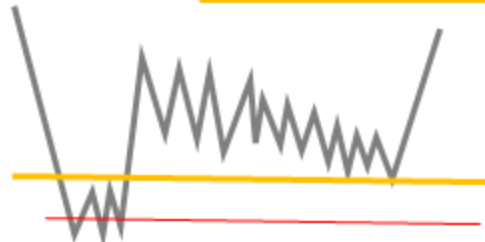
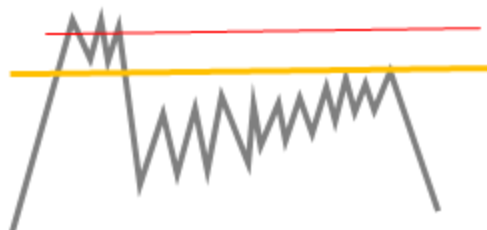
Double SSR



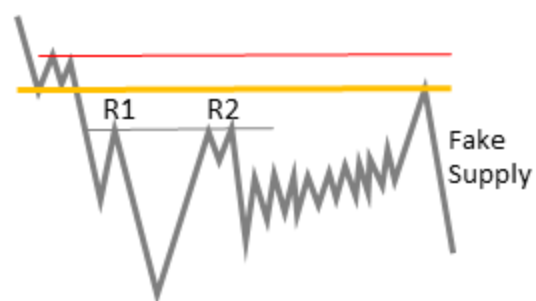
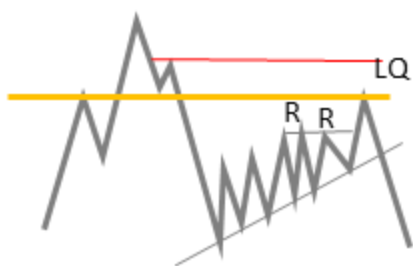
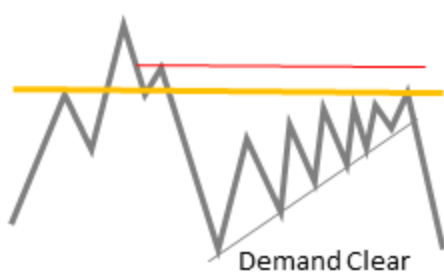
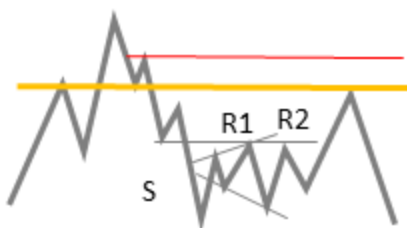
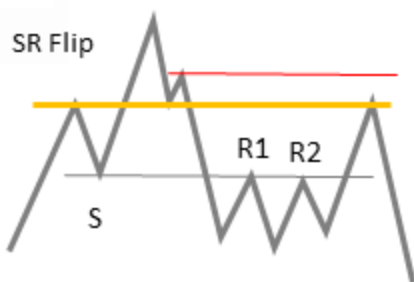
3 Drive



Can - Can

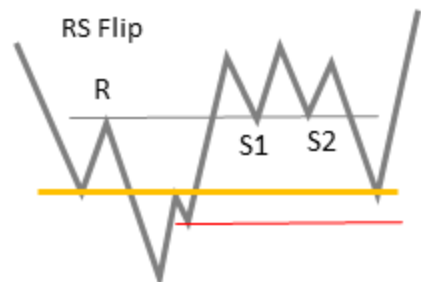


Short

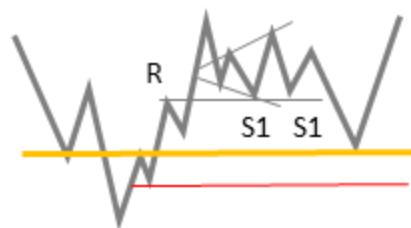


Long

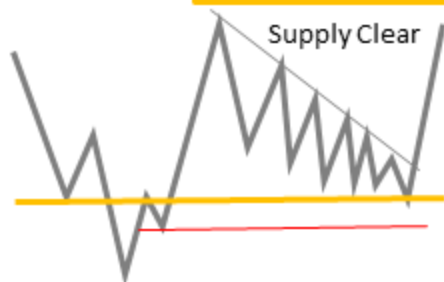
Fakeout V2 (SR Flip)



Fakeout V3 (Diamond SRR)



Compression (CP)



Compression Liquidity (CPLQ)



Can Can + Fakeout

